

## Wednesday Challenge Form

Group Members: Mike B. Michael P. Austin and Nick C.

Problem Statement: Create a design that we can mass produce as Hand-outs for the FIRST competition.

Approach: Mike decided that the easiest way to mass produce something is to keep it simple. When we were thinking a keychain and a castle came to mind. Mike changed it to a flashlight to make it cool.

Solution: The group that came up with a trading card game won the coolness challenge.

Lessons Learned: I think we could have been more creative about what a hand-out is.